# Math 213 - Lines and Planes (Part I of II)

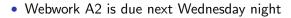
#### Peter A. Perry

University of Kentucky

August 31, 2018

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# Homework



- Re-read section 12.5, pp. 823-830
- Begin work on pp. 831–833, problems 1-11 (odd), 17-31 (odd), 37, 39, 45, 49, 51, 53, 55, 63, 64, 67, 69, 71, 73

# Unit I: Geometry and Motion in Space

- Lecture 1 Three-Dimensional Coordinate Systems
- Lecture 2 Vectors
- Lecture 3 The Dot Product
- Lecture 4 The Cross Product
- Lecture 5 Equations of Lines and Planes, Part I
- Lecture 6 Equations of Lines and Planes, Part II
- Lecture 7 Cylinders and Quadric Surfaces
- Lecture 8 Vector Functions and Space Curves
- Lecture 9 Derivatives and Integrals of Vector Functions
- Lecture 10 Arc Length and Curvature
- Lecture 11 Motion in Space: Velocity and Acceleration
- Lecture 12 Exam 1 Review

# Goals of the Day

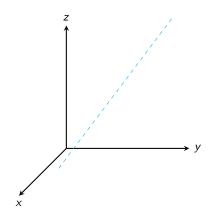
- Learn how to write the parametric equation of a line
- Learn how to write the symmetric equation of a line
- Learn how to write the vector equation of a plane
- Learn how to write the scalar equation of a plane

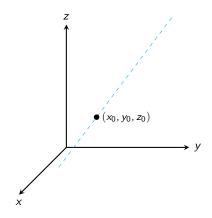
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A line L in three-dimensional space is determined by

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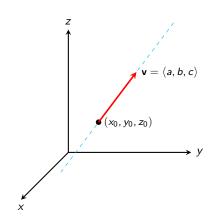




A line *L* in three-dimensional space is determined by

• A point **r**<sub>0</sub> = (*x*<sub>0</sub>, *y*<sub>0</sub>, *z*<sub>0</sub>) on the line

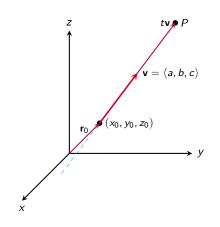
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A line *L* in three-dimensional space is determined by

- A point  $\mathbf{r}_0 = (x_0, y_0, z_0)$ on the line
- A vector v = (a, b, c) that gives the direction of the line

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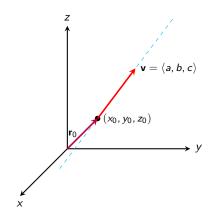
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Any point P on the line can be expressed as

#### $\mathbf{r}_0 + t\mathbf{v}$

for some real number *t* called the *parameter* 



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$$\mathbf{r}_0 = \langle x_0, y_0, z_0 
angle, \quad \mathbf{v} = \langle a, b, c 
angle,$$

the function

 $\mathbf{r}(t) = \mathbf{r}_0 + t\mathbf{v}$ 

traces out a line through

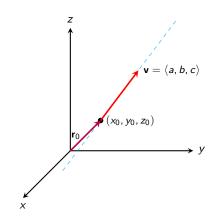
 $P = (x_0, y_0, z_0)$ 

in the direction of

 $\mathbf{v} = \langle a, b, c \rangle$ 

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# Line - Parametric Equation



If 
$$\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle$$
  
then

$$x(t) = x_0 + at$$
  

$$y(t) = y_0 + bt$$
  

$$z(t) = z_0 + ct$$

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#### Line - Parametric Equation

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gives the parametric equations for a line through  $P(x_0, y_0, z_0)$  in direction  $\langle a, b, c \rangle$ 

- 1. Find the parametric equations of a line L through the points P(1, 2, -1) and Q(2, 3, 4).
- 2. Find the parametric equations of the line L through the point (1, 2, 3)and parallel to the vector (2, -3, 4)

# Line - Symmetric Equation

If we begin with the parametric equations of a line:

$$x(t) = x_0 + at$$
  

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we can eliminate the parameter to get the symmetric equation of a line;

$$\frac{x-x_0}{a} = \frac{y-y_0}{b} = \frac{z-z_0}{c}$$

The numbers (a, b, c) are the *direction numbers* of the line.

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The numbers (a, b, c) are the *direction numbers* of the line.

- 1. Find the parametric and symmetric equations of the line through the origin and the point (4,3,-1)
- 2. Find the parametric and symmetric equations of the line through (2, 1, 0) and perpendicular to both i + j and j + k.

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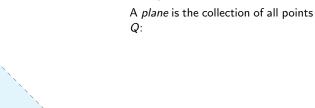
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Line - Parametric Equation Line - Symmetric Equation Plane - Vector Equation Plane - Scalar Equation

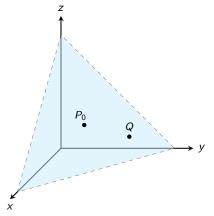
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# Plane - Vector Equation



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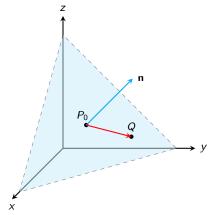


A plane is the collection of all points Q:

Passing through given point  $P_0(x_0, y_0, z_0)$ 

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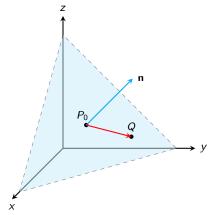
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A *plane* is the collection of all points *Q*:

- Passing through given point  $P_0(x_0, y_0, z_0)$
- Having the property that  $\overrightarrow{P_0Q}$  is perpendicular to a vector **n**, the normal vector

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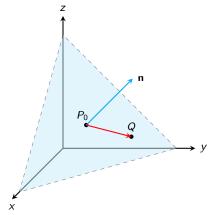
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That is

$$\mathbf{n} \cdot \overrightarrow{P_0 Q} = \mathbf{0}$$

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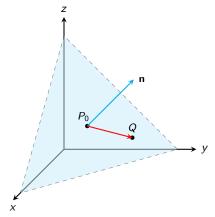
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If 
$$\mathbf{r}_0 = \overrightarrow{OP_0}$$
,  $\mathbf{r} = \overrightarrow{OQ}$ , then...

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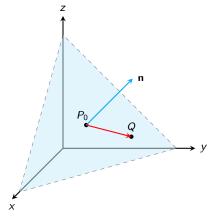
$$\mathbf{n}\cdot\overrightarrow{P_0Q}=\mathbf{0}$$

If 
$$\mathbf{r}_0 = \overrightarrow{OP_0}$$
,  $\mathbf{r} = \overrightarrow{OQ}$ , then...

$$\mathbf{n} \cdot (\mathbf{r} - \mathbf{r}_0) = \mathbf{0}$$
 OR  $\mathbf{n} \cdot \mathbf{r} = \mathbf{n} \cdot \mathbf{r}_0$ 

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## Plane - Scalar Equation



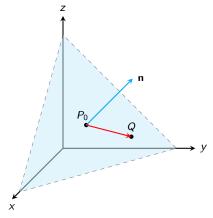
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## Plane - Scalar Equation



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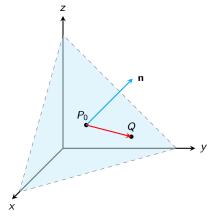
- Passing through given point  $P_0(x_0, y_0, z_0)$
- Having the property that  $\overrightarrow{P_0Q}$  is perpendicular to a vector **n**, the *normal vector* That is

$$\mathbf{n}\cdot\overrightarrow{P_0Q}=\mathbf{0}$$

If 
$$Q = (x, y, z)$$
,  $\mathbf{n} = \langle a, b, c \rangle$ , then ...

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### Plane - Scalar Equation



A *plane* is the collection of all points *Q*:

- Passing through given point P<sub>0</sub>(x<sub>0</sub>, y<sub>0</sub>, z<sub>0</sub>)
- Having the property that  $\overrightarrow{P_0Q}$  is perpendicular to a vector **n**, the *normal vector* That is

$$\mathbf{n}\cdot\overrightarrow{P_0Q}=\mathbf{0}$$

If 
$$Q = (x, y, z)$$
,  $\mathbf{n} = \langle a, b, c \rangle$ , then ...

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

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#### Plane Puzzlers

Let

$$P_0 = P_0(x_0, y_0, z_0), \quad \mathbf{n} = \langle \mathbf{a}, \mathbf{b}, \mathbf{c} \rangle, \quad P = P(x, y, z)$$

The **vector equation** of the plane through  $P_0$  with normal **n** is

 $\mathbf{n} \cdot \mathbf{r} = \mathbf{n} \cdot \mathbf{r}_0$ 

where **r** and  $\mathbf{r}_0$  are position vectors for *P* and *P*<sub>0</sub> respectively. The **scalar equation** of the plane through *P*<sub>0</sub> with normal **n** is

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

- 1. Find the vector equation of a plane through the origin and perpendicular to the vector  $\langle -1,2,5\rangle$
- 2. Find the scalar equation of the plane through (1, -1, -1) and parallel to the plane 5x y z = 6
- 3. Find the equation of the plane that contains the line x = 1 + t, y = 2 - t, z = 4 - 3t and is parallel to the plane 5x + 2y + z = 1