Math 213 - Quadric Surfaces

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September 7, 2018

Homework

- Webwork A3 on section 12.5 is due tonight!
- Re-re-read section 12.6, pp. 834-839
- Begin working on problems 3-19 (odd), 21-28 on p. 839-840
- Read section 13.1, 848-853

Unit I: Geometry and Motion in Space

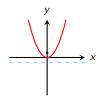
Lecture 1	i nree-Dimensional Coordinate Systems
Lecture 2	Vectors
Lecture 3	The Dot Product
Lecture 4	The Cross Product
Lecture 5	Equations of Lines and Planes, Part I
Lecture 6	Equations of Lines and Planes, Part II
Lecture 7	Cylinders and Quadric Surfaces
Lecture 8	Vector Functions and Space Curves
Lecture 9	Derivatives and Integrals of Vector Functions
Lecture 10	Arc Length and Curvature
Lecture 11	Motion in Space: Velocity and Acceleration
Locture 12	Evam 1 Raviow

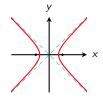


Goals of the Day

- Recall quadratic curves from MA 114
- Identify and graph cylinders
- Find traces of quadric surfaces
- Identify and graph quadric surfaces







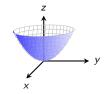
A *quadratic curve* is the graph of a second-degree equation in two variables taking one of the forms

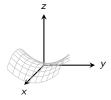
$$Ax^2 + By^2 + J = 0$$
, $Ax^2 + By^2 + Jy = 0$

In MA 114 you learned about the following *quadratic* curves:

- The ellipse $\frac{x^2}{a^2}+\frac{y^2}{b^2}=1$ with foci $(\pm c,0)$ where $a^1=b^2+c^2$
- The parabola $x^2 = 4py$ with focus at (0, p) and directrix at y = -p
- The hyperbola $\frac{x^2}{a^2} \frac{y^2}{b^2} = 1$ with foci at $(\pm c,0)$ where $c^2 = a^2 + b^2$





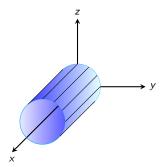


In MA 213 we'll study *quadric surfaces* in three dimensional space, such as:

- Cylinders which consist of all lines that are parallel to a given line and pass through a given plane curve
- Elliptic Paraboloids which will model functions with local maxima or minima
- Hyperbolic Paraboloids
 ("saddles") which model a new
 kind of critical point, called a
 saddle point, for functions of two
 variables

Cylinders

A **cylinder** is a surface that consists of all lines (called **rulings**) that are parallel to a given line and pass through a given plane curve.

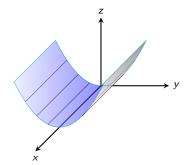


Example 1:
$$y^2 + z^2 = 1$$

- What is the given curve?
- What is the given line?

Cylinders

A **cylinder** is a surface that consists of all lines (called **rulings**) that are parallel to a given line and pass through a given plane curve.



Example 2: $z = y^2$

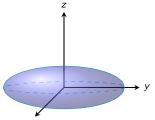
- What is the given curve?
- What is the given line?

Quadric Surfaces

A quadric surface is the graph of a second-degree equation in x, y, and z taking one of the standard forms

$$Ax^2 + By^2 + Cz^2 + J = 0$$
, $Ax^2 + By^2 + Iz = 0$

We can graph a quadric surface by studying its *traces* in planes parallel to the x, y, and z axes. The traces are always quadratic curves!



In what follows we'll use the method of traces to graph the *ellipsoid*

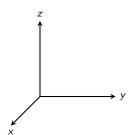
$$x^2 + \frac{y^2}{4} + \frac{z^2}{2} = 1$$

Interlude: A Buddhist Parable



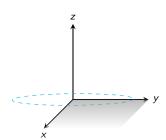
A group of blind men heard that a strange animal, called an elephant, had been brought to the town, but none of them were aware of its shape and form. Out of curiosity, they said: "We must inspect and know it by touch, of which we are capable". So, they sought it out, and when they found it they groped about it. In the case of the first person, whose hand landed on the trunk, said "This being is like a thick snake". For another one whose hand reached its ear, it seemed like a kind of fan. As for another person, whose hand was upon its leg, said, the elephant is a pillar like a tree-trunk. The blind man who placed his hand upon its side said, "elephant is a wall". Another who felt its tail, described it as a rope. The last felt its tusk, stating the elephant is that which is hard, smooth and like a spear.

$$x^2 + \frac{y^2}{4} + \frac{z^2}{2} = 1$$



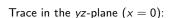
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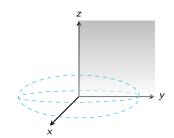


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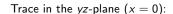


$$\frac{y^2}{4} + \frac{z^2}{2} = 1$$

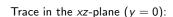


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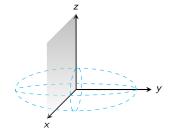
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$$\frac{y^2}{4} + \frac{z^2}{2} = 1$$

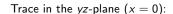


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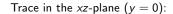


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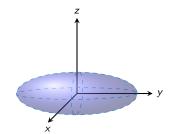
$$x^2 + \frac{y^2}{4} = 1$$



$$\frac{y^2}{4} + \frac{z^2}{2} = 1$$



$$x^2 + \frac{z^2}{2} = 0$$



It often helps to find the traces in planes parallel to the xy, xz, or yz planes.

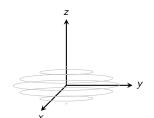
$$x^2 + \frac{y^2}{4} + \frac{z^2}{2} = 1$$

Trace in planes z = k:

$$x^{2} + \frac{y^{2}}{4} + \frac{k^{2}}{2} = 1$$

$$x^{2} + \frac{y^{2}}{4} = 1 - \frac{k^{2}}{2}$$

$$\frac{x^{2}}{1 - k^{2}/2} + \frac{y^{2}}{4 - 2k^{2}} = 1$$



- Traces are ellipses
- No trace if $|k| > \sqrt{2}$

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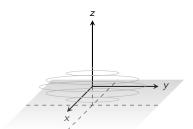
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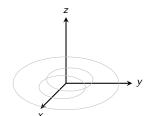
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It often helps to find the traces in planes parallel to the xy, xz, or yz planes.

$$x^2 + \frac{y^2}{4} + \frac{z^2}{2} = 1$$

Trace in planes x = k:

$$k^{2} + \frac{y^{2}}{4} + \frac{z^{2}}{2} = 1$$
$$\frac{y^{2}}{4} + \frac{z^{2}}{2} = 1 - k^{2}$$
$$\frac{y^{2}}{4 - 4k^{2}} + \frac{z^{2}}{2 - 2k^{2}} = 1$$



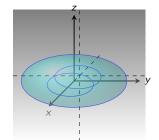
- Traces are ellipses
- No trace if |k| > 1

It often helps to find the traces in planes parallel to the xy, xz, or yz planes.

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Trace in planes x = k:

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$$\frac{y^{2}}{4} + \frac{z^{2}}{2} = 1 - k^{2}$$
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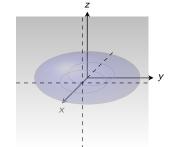
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It often helps to find the traces in planes parallel to the xy, xz, or yz planes.

$$x^2 + \frac{y^2}{4} + \frac{z^2}{2} = 1$$

Trace in planes x = k:

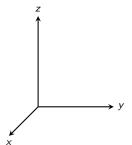
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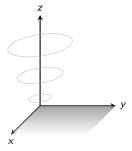
We'll use the method of traces to graph the surface

$$z = x^2 + y^2$$



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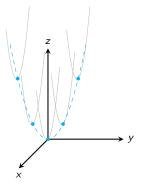
Traces in planes z = k:

$$x^2 + y^2 = k$$

- No traces below z = 0
- Traces are circles of radius \sqrt{k} and center (0,0,k)

We'll use the method of traces to graph the surface

$$z = x^2 + y^2$$



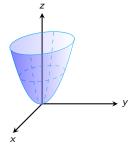
Traces in planes y = k:

$$x^2 + k^2 = z$$

- No restriction on traces
- Traces are upward parabolas with vertex $(0, k, k^2)$

We'll use the method of traces to graph the surface

$$z = x^2 + y^2$$

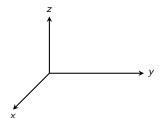


Putting it all together...

- Traces parallel to xy plane are circles
- Traces parallel yz or xz plane are parabolas

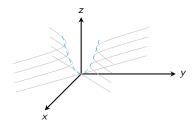
We'll use the method of traces to graph the surface

$$z = y^2 - x^2$$



We'll use the method of traces to graph the surface

$$z = y^2 - x^2$$



Traces in plane z = k:

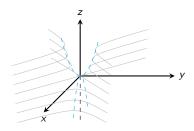
$$y^2 - x^2 = k$$

Hyperbolas:

Opening in the y direction,
 k > 0

We'll use the method of traces to graph the surface

$$z = y^2 - x^2$$



Traces in plane z = k:

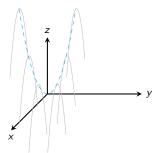
$$y^2 - x^2 = k$$

Hyperbolas:

- Opening in the y direction,
 k > 0
- Opening in the x direction,
 k < 0

We'll use the method of traces to graph the surface

$$z = y^2 - x^2$$



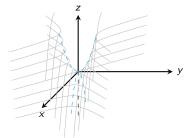
Traces in plane y = k:

$$z = k^2 - x^2$$

Downward parabolas, vertex at $(k^2, 0)$

We'll use the method of traces to graph the surface

$$z = y^2 - x^2$$



Putting it all together...

- Traces parallel to xy plane are hyperbolas
- Traces parallel to xz plane are downward parabolas

Quadric Surfaces - Resources

• You can find a free online text here